

FIG. 1

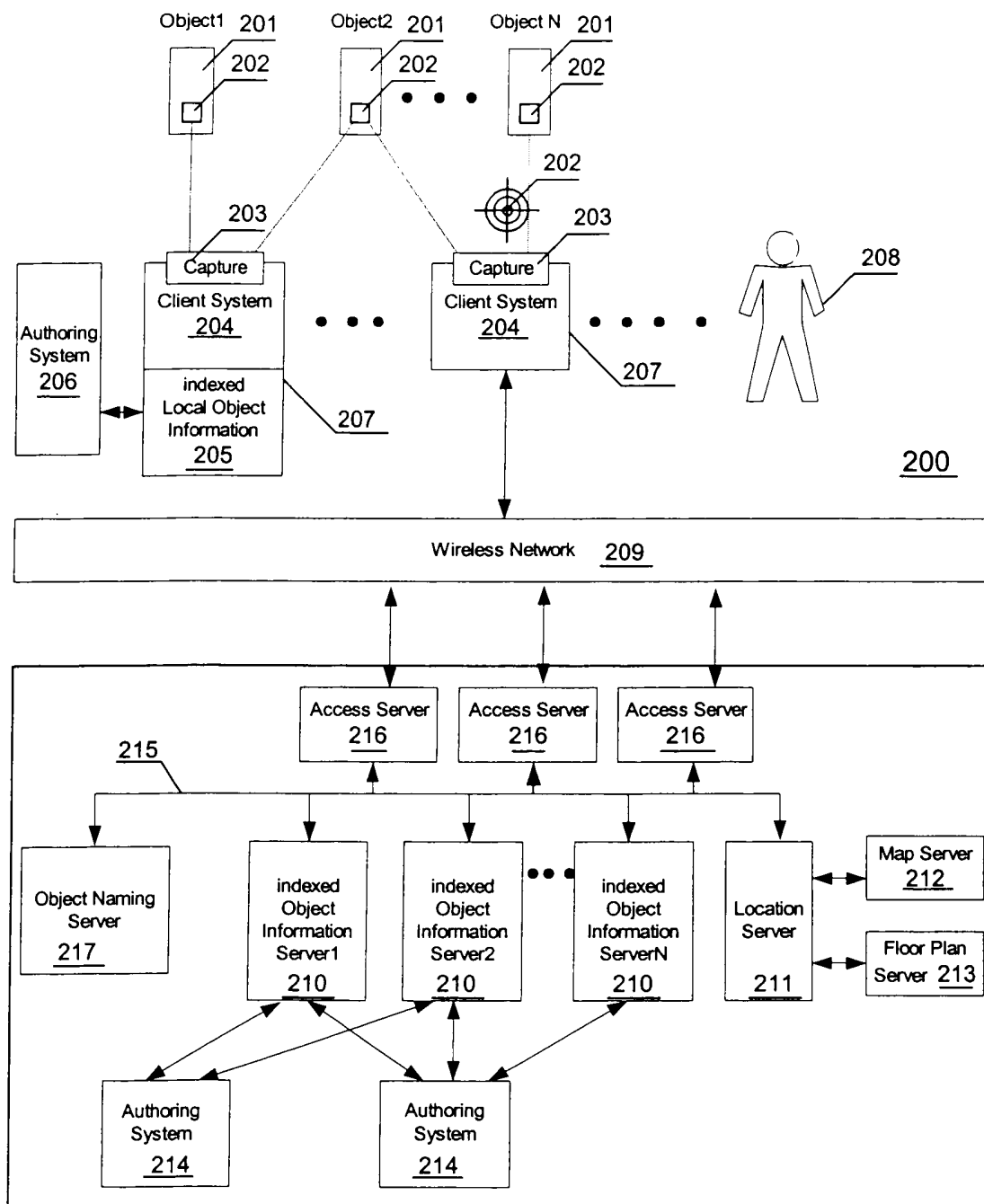


FIG. 2

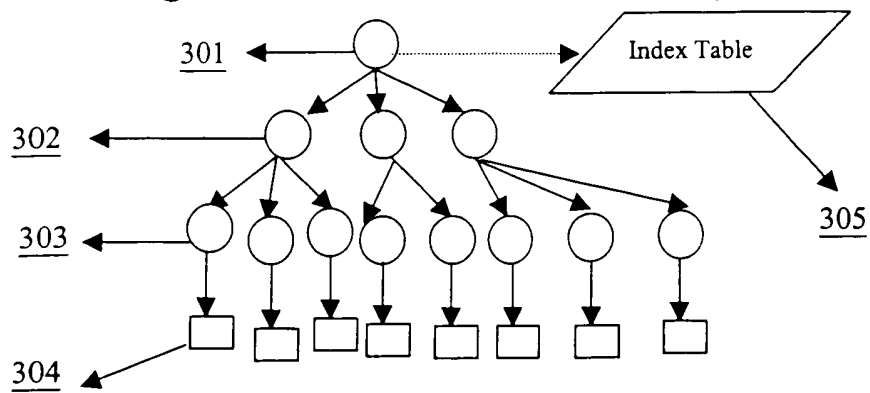


FIG 3a

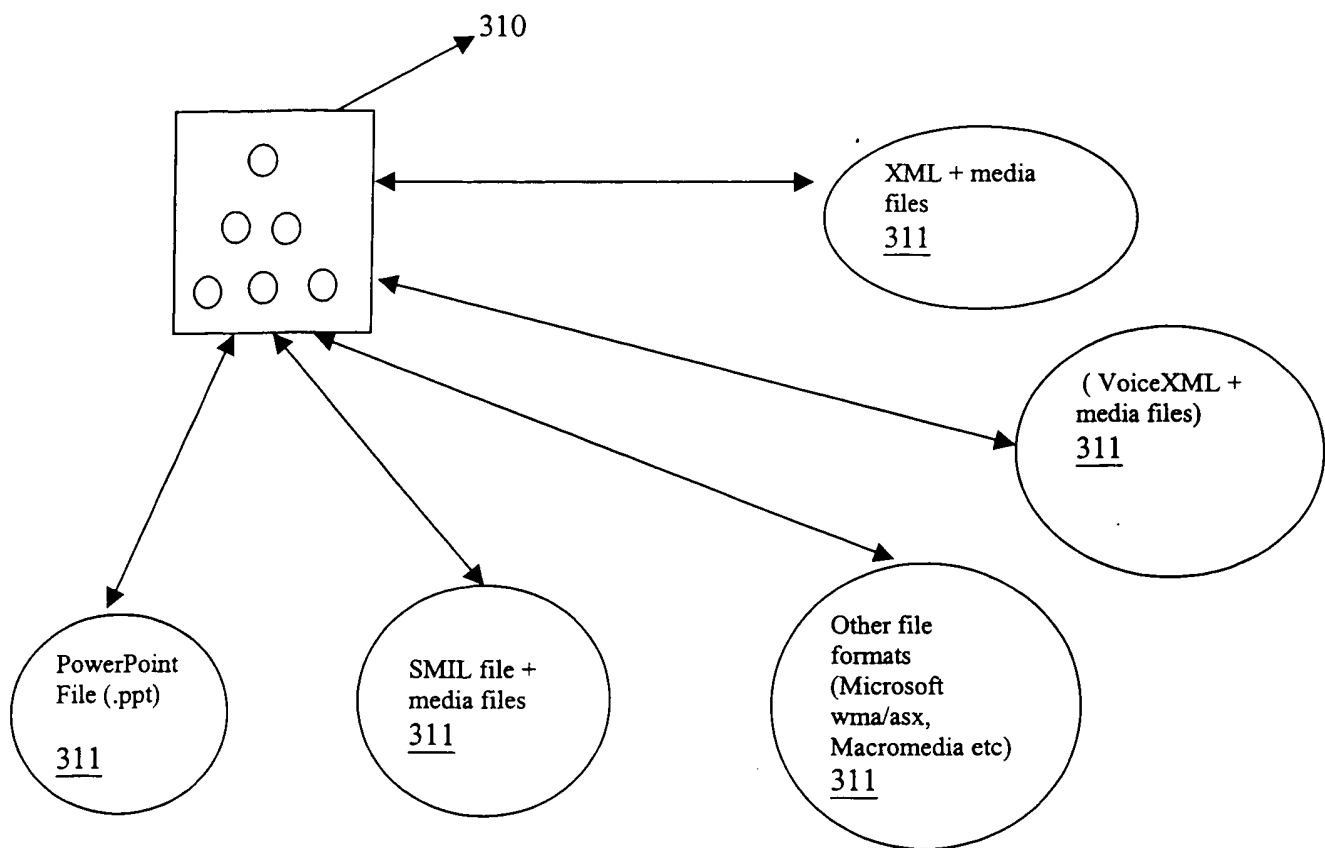
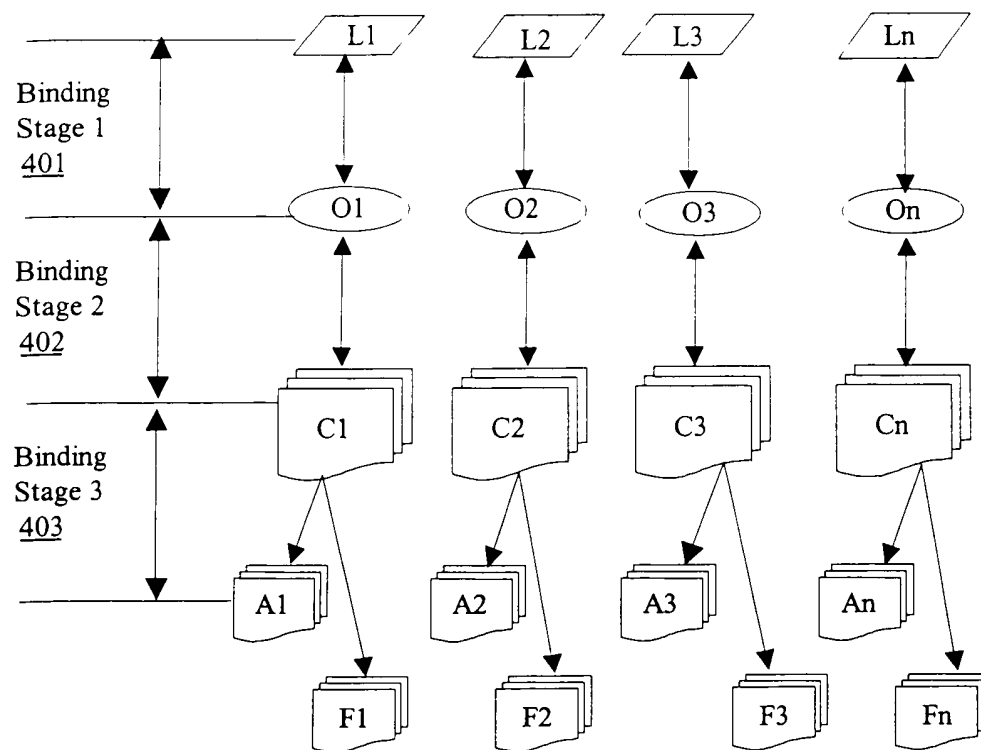


FIG 3b



L1-Ln - Labels  
 O1-On - Objects  
 C1-Cn - Multilingual authored content  
 A1-An - Annotation done by user  
 F1-Fn - Feedback provided by user

Binding stage	Object Specific Label (e.g. UPC code)		Custom Labeling	
	Labeling/authoring using preferred embodiment	Labeling/authoring without using preferred embodiment	Labeling/authoring using preferred embodiment	Labeling/authoring without using preferred embodiment
Stage 1, Label ↔ Object binding	correspondence already in place	correspondence already in place	<b>Any order</b> – correspondence preserved by system	Specific labeling – correspondence preserved by user
Stage 2, Object ↔ Content	<b>Any order</b> – correspondence preserved by system	Specific authoring – correspondence preserved by user	<b>Any order</b> – correspondence preserved by system	Specific authoring – correspondence preserved by user
Stage 3, Content ↔ Annotation Content ↔ Feedback	<b>Any order</b> – correspondence preserved by system	Specific authoring – correspondence preserved by user	<b>Any order</b> – correspondence preserved by system	Specific authoring – correspondence preserved by user

FIG. 4

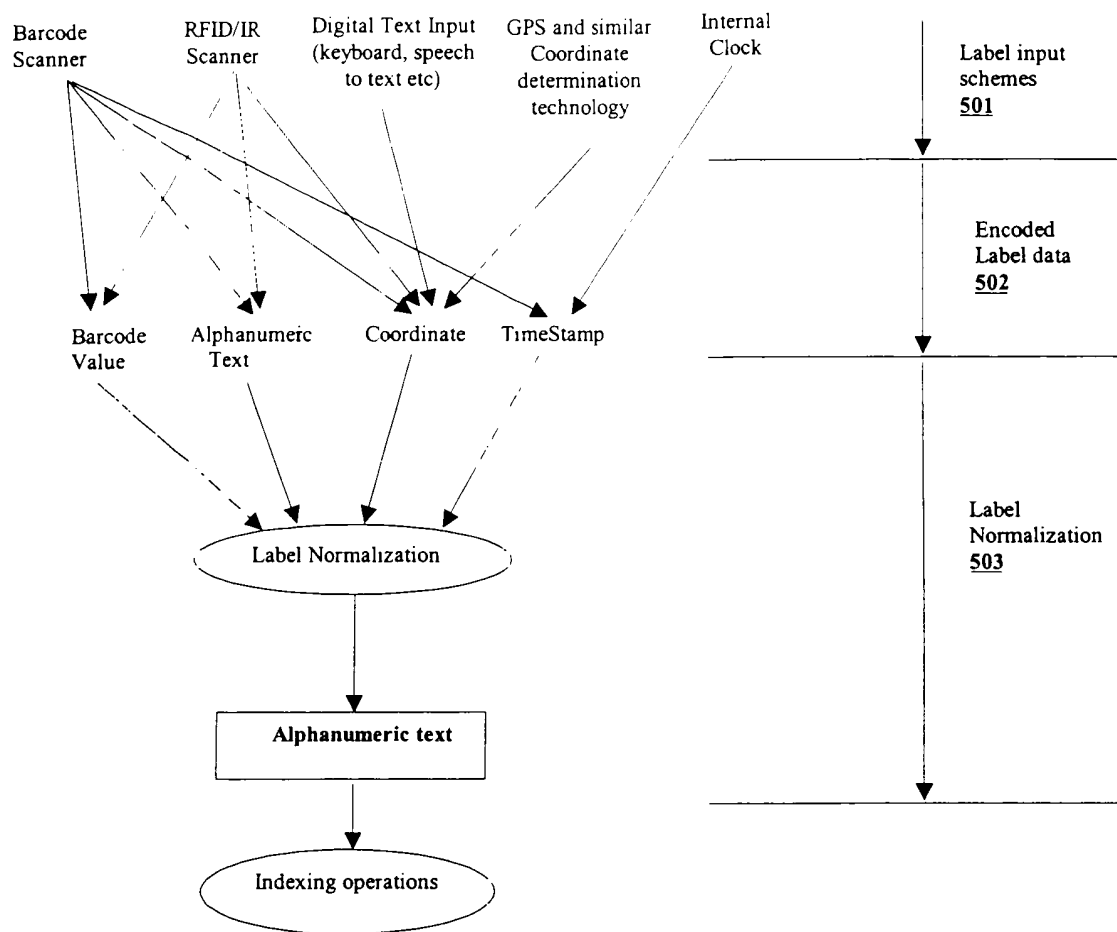


FIG. 5a

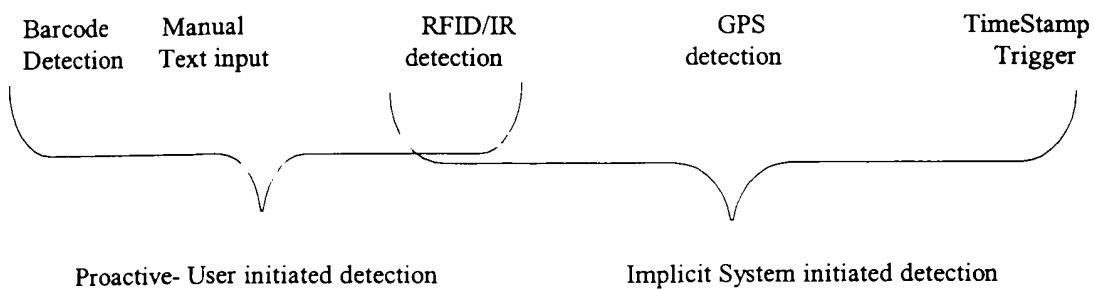


FIG. 5b

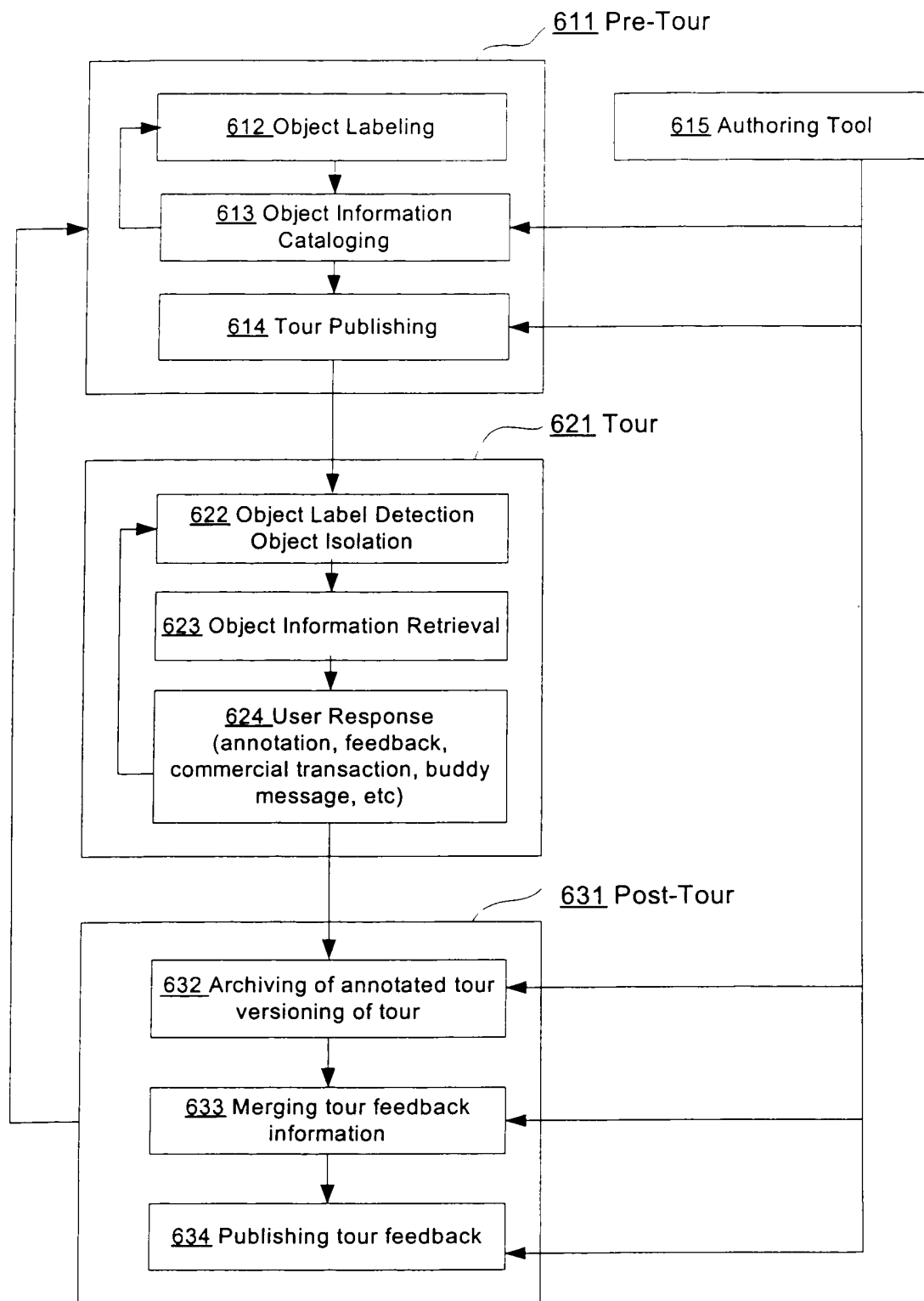


FIG. 6

### Pre-Tour Process: Tour Authoring

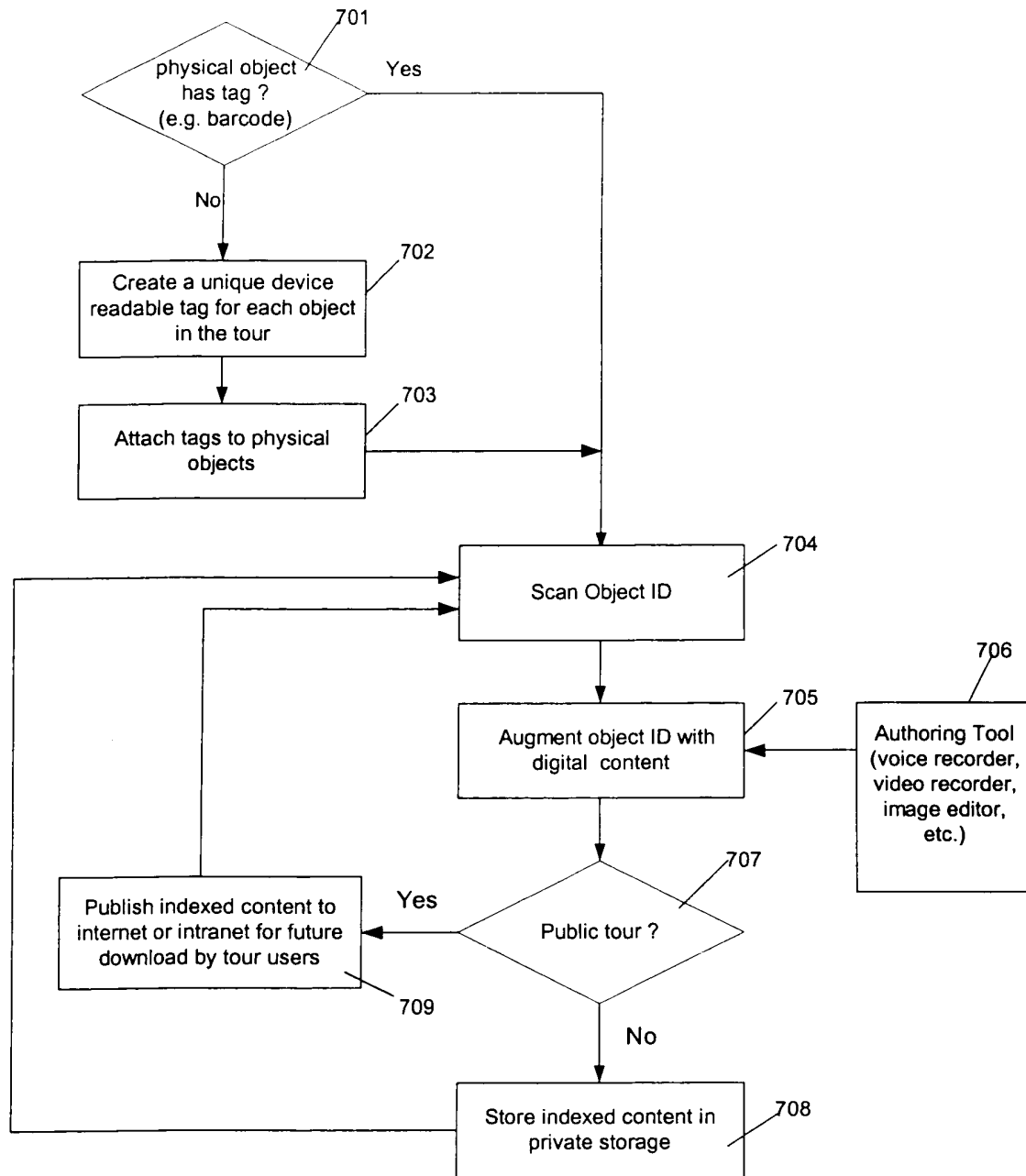


FIG. 7

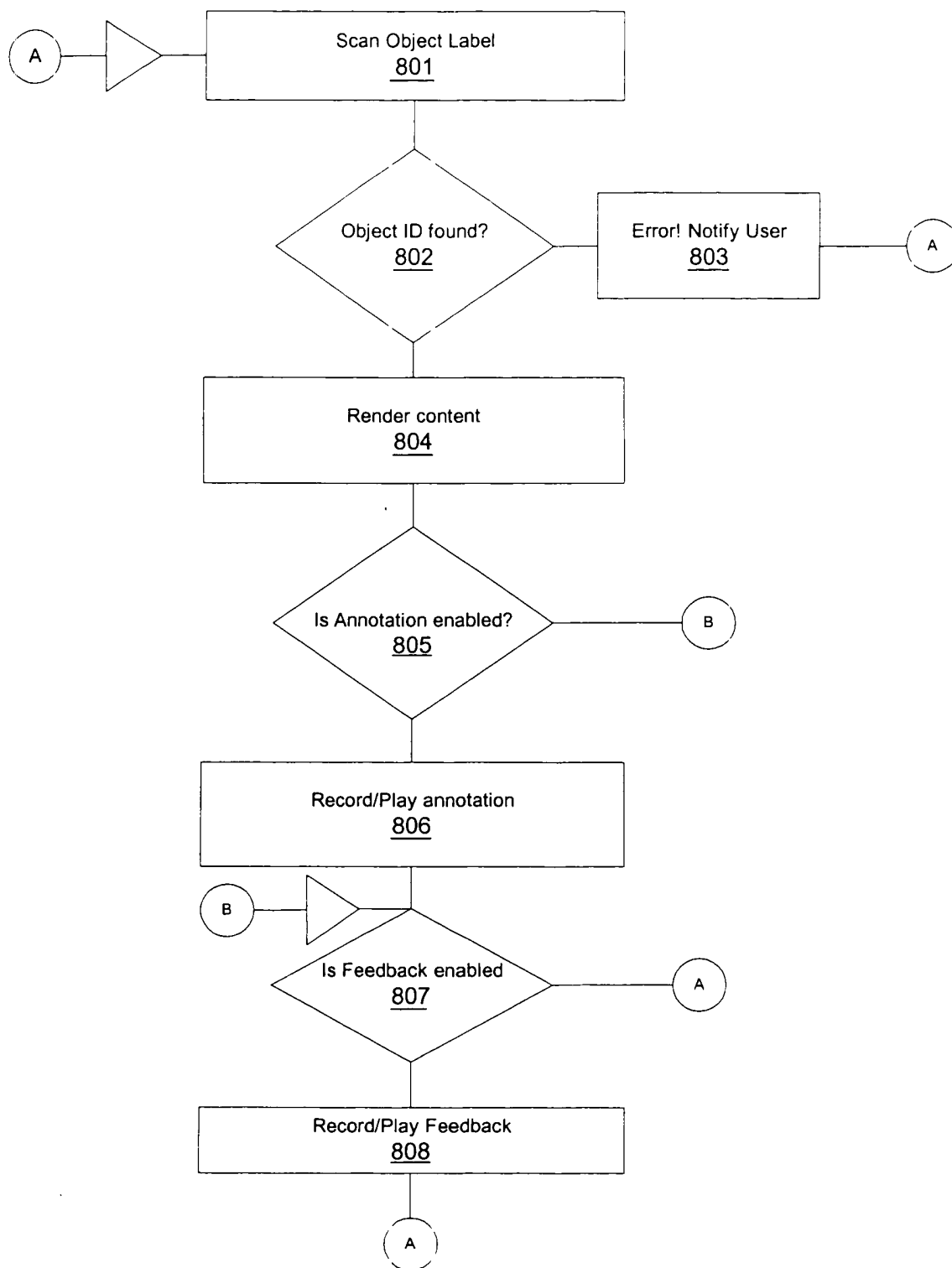


FIG. 8a



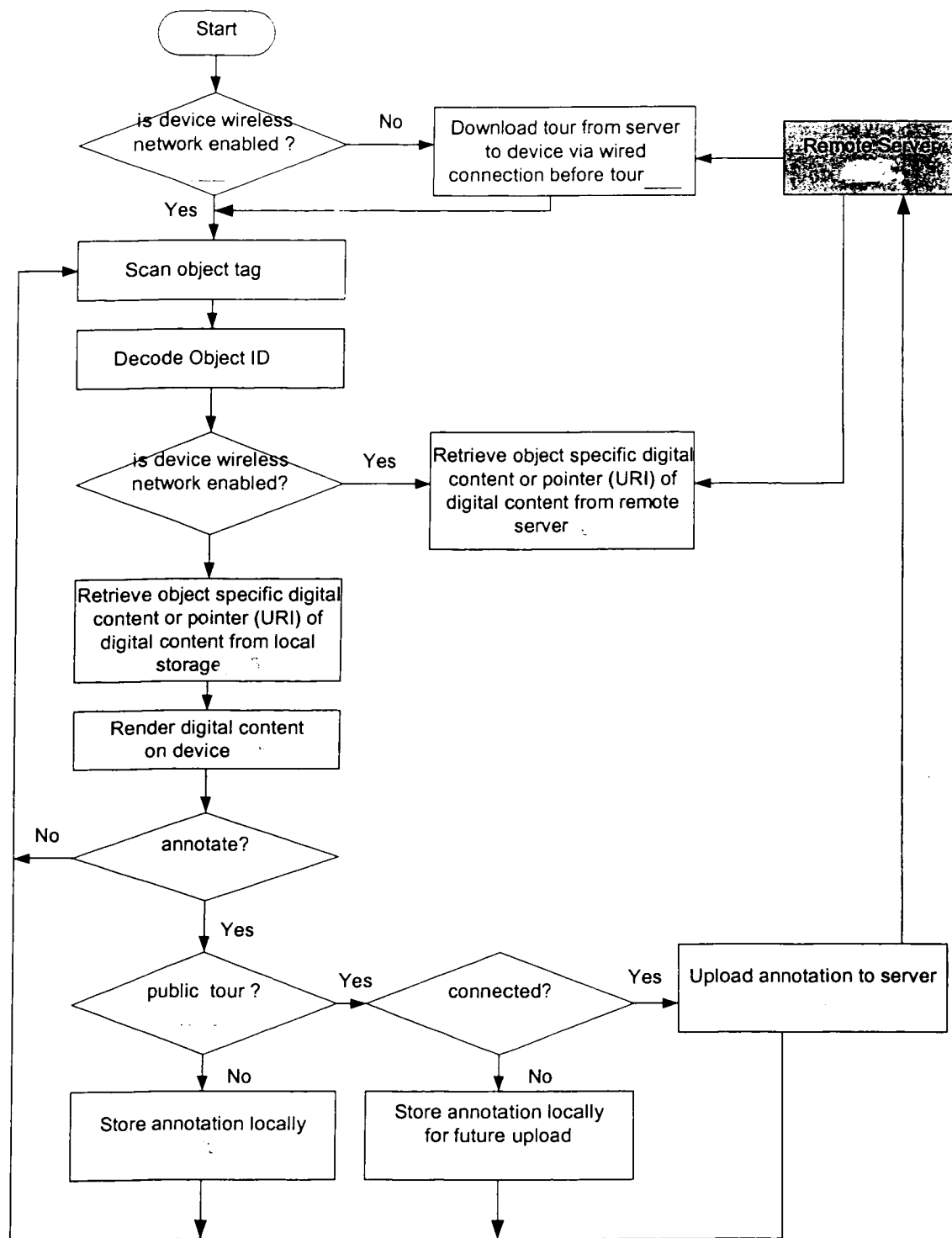


FIG 8B

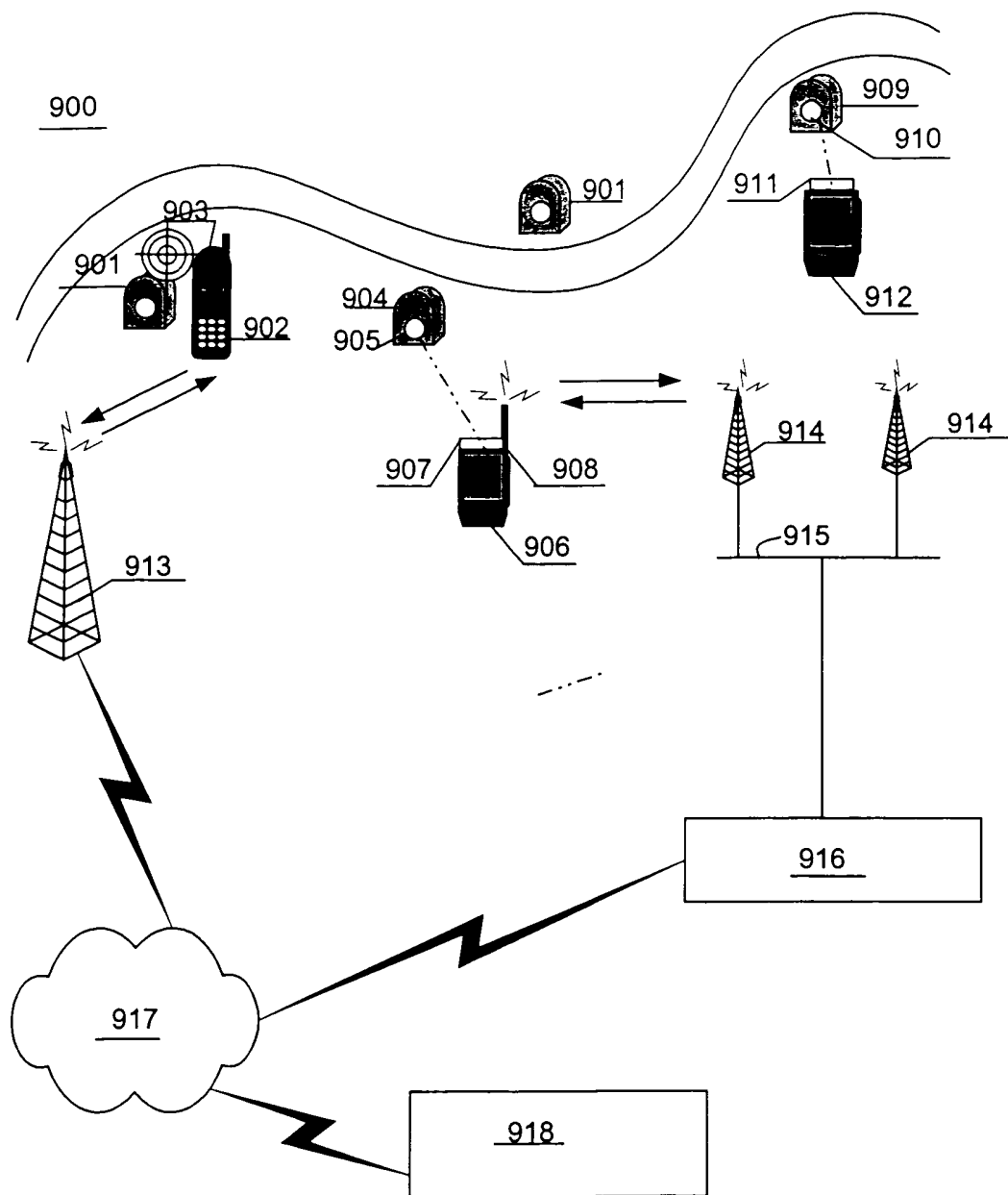


FIG. 9

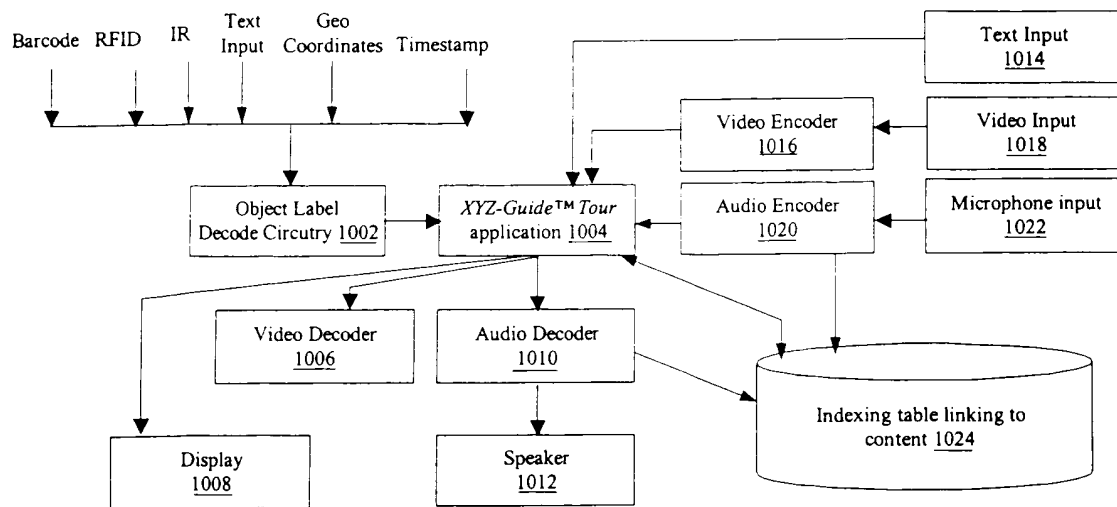
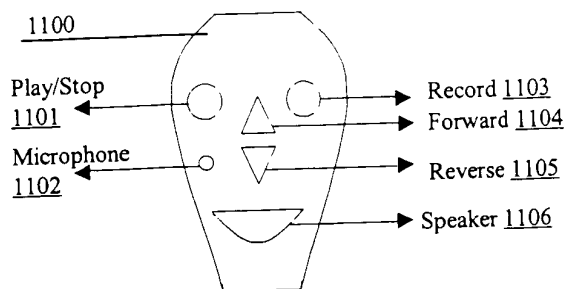
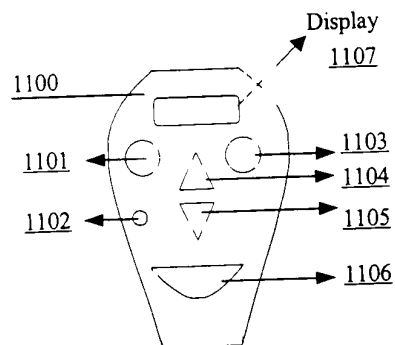


FIG. 10

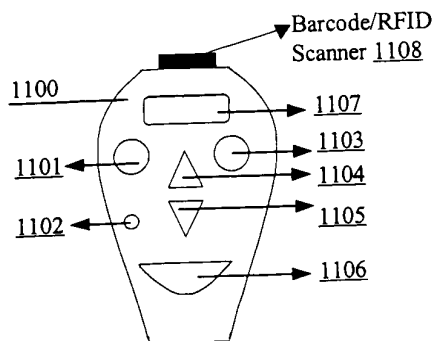
Front View - version without display



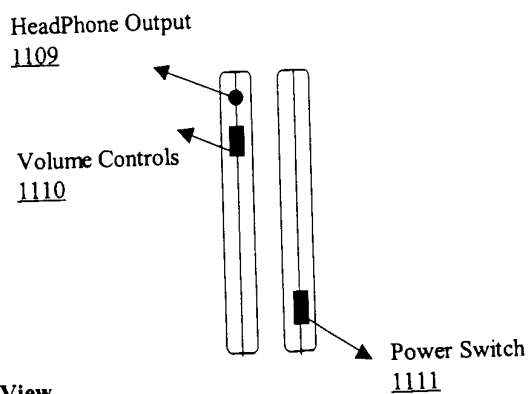
Front View - version with display



Front View - version with scanner



Side Views



Rear View

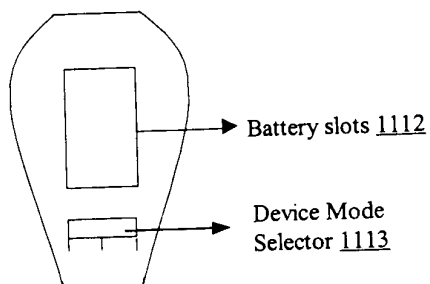


FIG. 11

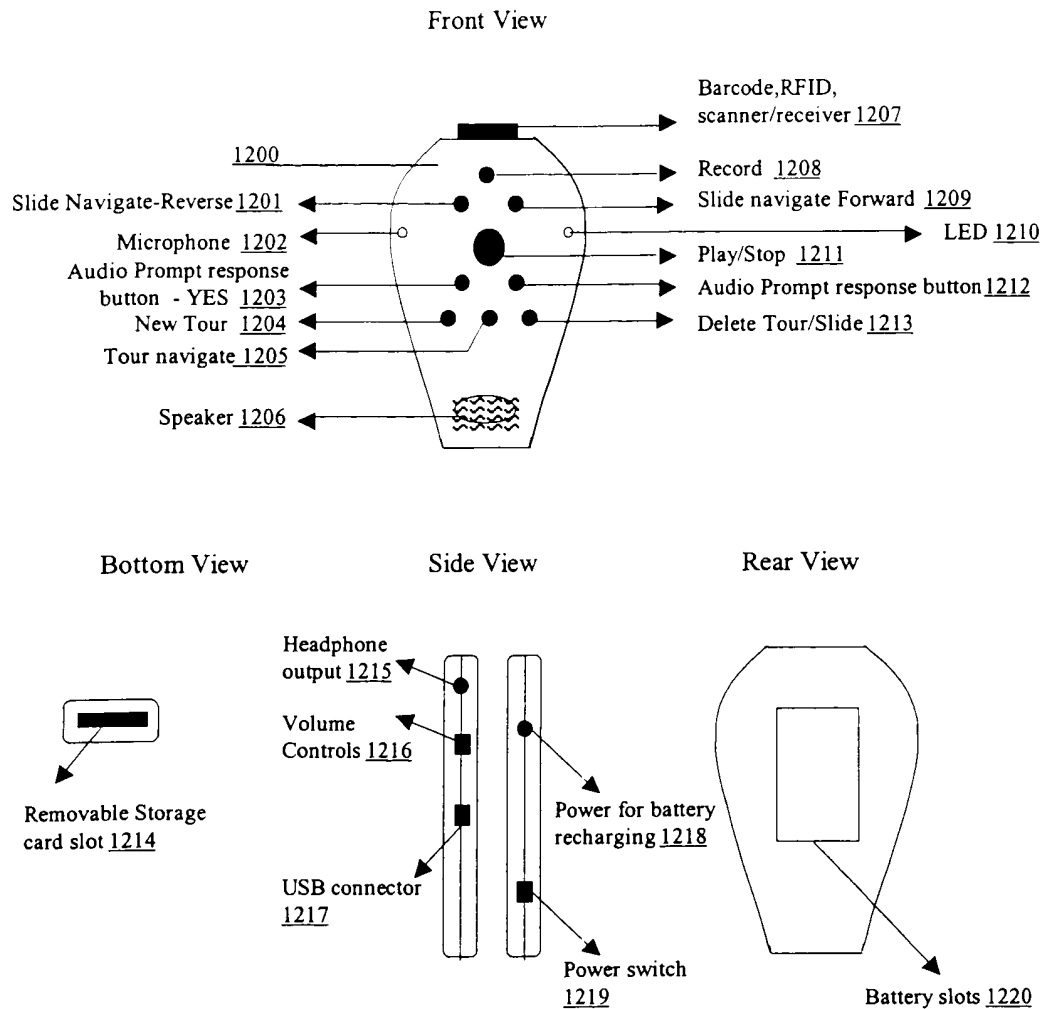


FIG. 12